* **What are three conclusions we can make about Kickstarter campaigns given the provided data?**
  1. Music, film &video are the most successful categories on Kickstarter, especially Plays and Rock music subcategories
  2. Kickstarter Campaigns started in Feb, April & May seem to be the more successful.
  3. lower dollar goals have higher probability of success.
* **What are some of the limitations of this dataset?**
  1. Without knowing the size of the population & financial position of the community we cannot be sure that we are using a representative sample size.
* **What are some other possible tables/graphs that we could create?**
  1. Success rate per country/ currency to understand if campaigns in richer countries are more successful